

Type Inference Algorithm(s)

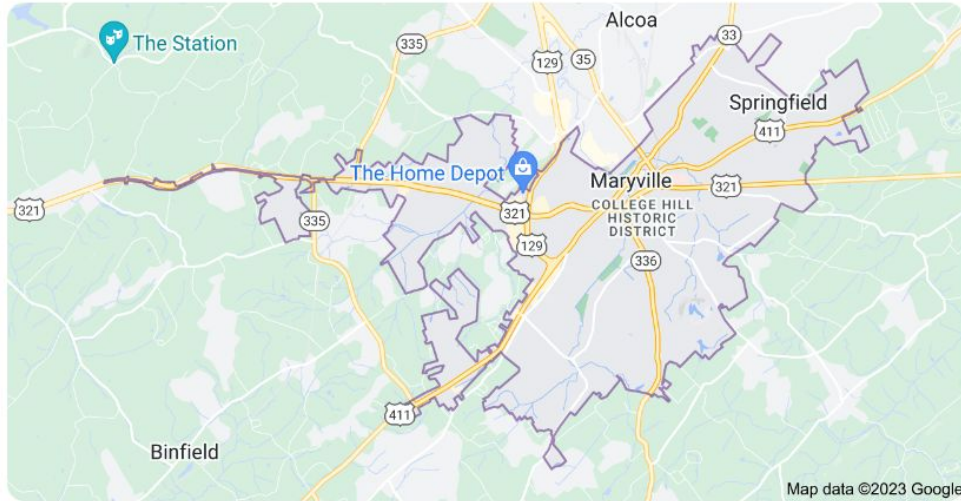
Adalynn Taylor

Questions

1. What is the most general type *system* in the Lambda Cube?
2. What type systems do Algorithm W apply to?
3. What's the problem with type inference for more general systems?

About Me

- Senior Undergraduate, Math Major. Advisor for Honors Thesis: Cartwright.
- Mathematical Logic, Formalization, Formal Methods
 - (hence my topic choice)



I LOVE LEAN



LEAN

THEOREM PROVER

(^ specifically, this Lean ^)



Outline

- Overview
- History of Type Theory
 - Russell
 - Martin-Lof
 - Coquand
 - Lambda Cube
- Algorithms
 - Algorithm W
 - Unification
 - Higher? (Answer: no)
- Applications
 - Type Systems, Proof Assistants
- Implementations?
- Open Issues

Overview

A **type**, roughly speaking, is a collection of objects

Type theory is the study of how rule systems governing these types interact.

Dependent type systems have types that can depend on terms

(think of `int[3]`)

MGU (Most General Unifier):

A polymorphic type

Principia Mathematica

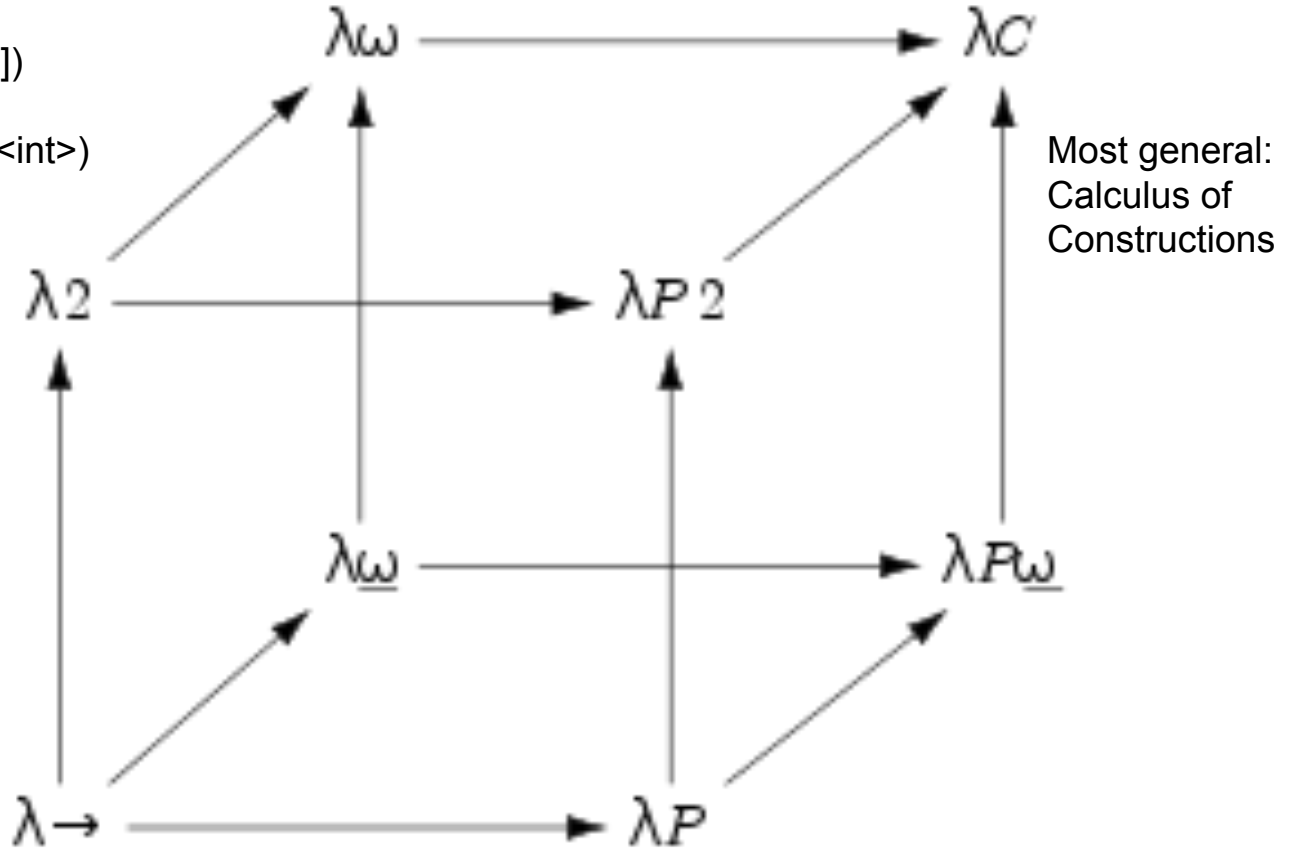
Functional Programming Languages

Proof assistants

History

- *Principia Mathematica*
 - Theory of Types - was created to resolve Russell's paradox.
 - Later *ramified*, i.e. distinction between real and apparent variables collapsed.
- Martin-Lof type theory
 - Dependent Types
- Calculus of Constructions, Coquand and Huet
- Barendregt's lambda cube

X: Dependent Types (think `int[3]`)
Y: Polymorphism (think `f<T>`)
Z: Type Operators (think `vector<int>`)



Most general:
Calculus of
Constructions

Least General: Simple Types

Algorithms: W (not imperative) and J (imperative)

Algorithm W

$$\frac{x : \sigma \in \Gamma \quad \tau = \text{inst}(\sigma)}{\Gamma \vdash_W x : \tau, \emptyset} \quad [\text{Var}]$$

$$\frac{\Gamma \vdash_W e_0 : \tau_0, S_0 \quad S_0 \Gamma \vdash_W e_1 : \tau_1, S_1 \quad \tau' = \text{newvar} \quad S_2 = \text{mgu}(S_1 \tau_0, \tau_1 \rightarrow \tau')}{\Gamma \vdash_W e_0 e_1 : S_2 \tau', S_2 S_1 S_0} \quad [\text{App}]$$

$$\frac{\tau = \text{newvar} \quad \Gamma, x : \tau \vdash_W e : \tau', S}{\Gamma \vdash_W \lambda x. e : S \tau \rightarrow \tau', S} \quad [\text{Abs}]$$

$$\frac{\Gamma \vdash_W e_0 : \tau, S_0 \quad S_0 \Gamma, x : \overline{S_0 \Gamma}(\tau) \vdash_W e_1 : \tau', S_1}{\Gamma \vdash_W \text{let } x = e_0 \text{ in } e_1 : \tau', S_1 S_0} \quad [\text{Let}]$$

Algorithm J

$$\frac{x : \sigma \in \Gamma \quad \tau = \text{inst}(\sigma)}{\Gamma \vdash_J x : \tau} \quad [\text{Var}]$$

$$\frac{\Gamma \vdash_J e_0 : \tau_0 \quad \Gamma \vdash_J e_1 : \tau_1 \quad \tau' = \text{newvar} \quad \text{unify}(\tau_0, \tau_1 \rightarrow \tau')}{\Gamma \vdash_J e_0 e_1 : \tau'} \quad [\text{App}]$$

$$\frac{\tau = \text{newvar} \quad \Gamma, x : \tau \vdash_J e : \tau'}{\Gamma \vdash_J \lambda x. e : \tau \rightarrow \tau'} \quad [\text{Abs}]$$

$$\frac{\Gamma \vdash_J e_0 : \tau \quad \Gamma, x : \overline{\Gamma}(\tau) \vdash_J e_1 : \tau'}{\Gamma \vdash_J \text{let } x = e_0 \text{ in } e_1 : \tau'} \quad [\text{Let}]$$

Huh?

Declarative Rule System

$$\frac{x : \sigma \in \Gamma}{\Gamma \vdash_D x : \sigma} \quad [\text{Var}]$$

$$\frac{\Gamma \vdash_D e_0 : \tau \rightarrow \tau' \quad \Gamma \vdash_D e_1 : \tau}{\Gamma \vdash_D e_0 e_1 : \tau'} \quad [\text{App}]$$

$$\frac{\Gamma, x : \tau \vdash_D e : \tau'}{\Gamma \vdash_D \lambda x. e : \tau \rightarrow \tau'} \quad [\text{Abs}]$$

$$\frac{\Gamma \vdash_D e_0 : \sigma \quad \Gamma, x : \sigma \vdash_D e_1 : \tau}{\Gamma \vdash_D \text{let } x = e_0 \text{ in } e_1 : \tau} \quad [\text{Let}]$$

$$\frac{\Gamma \vdash_D e : \sigma' \quad \sigma' \sqsubseteq \sigma}{\Gamma \vdash_D e : \sigma} \quad [\text{Inst}]$$

$$\frac{\Gamma \vdash_D e : \sigma \quad \alpha \notin \text{free}(\Gamma)}{\Gamma \vdash_D e : \forall \alpha. \sigma} \quad [\text{Gen}]$$

Expressions

$$\begin{array}{l} e = x \quad \text{variable} \\ | e_1 e_2 \quad \text{application} \\ | \lambda x. e \quad \text{abstraction} \\ | \text{let } x = e_1 \text{ in } e_2 \end{array}$$

Types

$$\begin{array}{l} \text{mono } \tau = \alpha \quad \text{variable} \\ | C \tau \dots \tau \quad \text{application} \\ \text{poly } \sigma = \tau \\ | \forall \alpha. \sigma \quad \text{quantifier} \end{array}$$

Context and Typing

$$\begin{array}{l} \text{Context } \Gamma = \epsilon \text{ (empty)} \\ | \Gamma, x : \sigma \\ \text{Typing} = \Gamma \vdash e : \sigma \end{array}$$

Free Type Variables

$$\begin{array}{l} \text{free}(\alpha) = \{\alpha\} \\ \text{free}(C \tau_1 \dots \tau_n) = \bigcup_{i=1}^n \text{free}(\tau_i) \\ \text{free}(\Gamma) = \bigcup_{x:\sigma \in \Gamma} \text{free}(\sigma) \\ \text{free}(\forall \alpha. \sigma) = \text{free}(\sigma) - \{\alpha\} \\ \text{free}(\Gamma \vdash e : \sigma) = \text{free}(\sigma) - \text{free}(\Gamma) \end{array}$$

Algorithms **W** and **J** correspond to Hindley-Miller Type Systems.

Not *exactly* on the lambda-cube

Somewhere between Simply Typed and System F (aka lambda2)

Unification

Both algorithms W and J rely on *unification* and *finding the most general type*.

Unification, to simplify, is solving equations based on symbolic expressions.

First-order unification has an algorithm [Robinson; Martelli, Montanari]

But

Unification - Higher Order

Higher order unification, however, *is not decidable*.

F

What does that *mean*? Why aren't there more?

It means that type systems like F, and *especially* proof assistants, need to have *some* explicit type annotation *somewhere*, or otherwise there is no most general unifier!

lemma congr { α : Sort u} { β : Sort v} {f g: $\alpha \rightarrow \beta$ } {a b: α }: f = g \rightarrow a = b \rightarrow f a = g b :=

λh_1 : f = g,

λh_2 : a = b,

$\lambda \varphi$: $\beta \rightarrow \text{Prop}$,

iff.intro

(λhpfa : φ (f a), (h₂ ($\lambda a'$, φ (g a')))).mp ((h₁ ($\lambda f'$, φ (f' a)))).mp hpfa) --Leibnizian

(λhpgb : φ (g b), (h₂ ($\lambda b'$, φ (f b')))).mpr ((h₁ ($\lambda g'$, φ (g' b)))).mpr hpgb) --Chicanery

Why?

Applications

HM is used as the basis for a few functional programming language's type systems, of course with extensions.

Proof assistants

- Formalization of Mathematics
- Formal Methods (Software Verification!)

Linguistics (go see formal semantics of natural languages for THAT connection)

Questions (Revisited)

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References

<https://plato.stanford.edu/entries/type-theory/>

https://en.wikipedia.org/wiki/Hindley%E2%80%93Milner_type_system