Process Parallelization

Lu Liu, Kyungchan Lim

Test Questions

- 1. What is the purpose of Amdahl's Law?
- 2. What is the possible issue with parallel processing?
- 3. Which method during the implementation gave the best result?

Kyungchan Lim

- Second year Ph.D. student
- Advisor: Dr. Doowon Kim
- Research Area: Data Driven Security and Measurement Study

Places where I've been



Seoul, South Korea

Originally from South Korea

Royal Oak, MI

Went to high school in Royal Oak, MI

Albany, NY

Graduated B.S. and M.S. from University at Albany in NY

About Kyungchan Lim

Christian

Have one wife and two cats

Love to eat and cook

Loved cars















Lu Liu

- From Denver, CO. Originally from Jinan, Shandong, China





Advised by Dr. Doowon Kim



Working for Dr. Stephen Marz as GTA

- First year Ph.D. student in Computer Science.
- Research focuses on cybersecurity and computer networks, especially data-driven and usable security.



One of the volunteers responsible for the PhD Tea Time organized by Dr. Sai Swaminathan

Hometown - Jinan



Jinan is the capital of Shandong province in Eastern China. With a population of 9.2 million, it is the second-largest city in Shandong.

It is also called the "City of Springs" for its famous 72 artesian springs.

Sister city: Sacramento, California (October 2, 1984)

Baotu Spring



- Ice Skating
- Swimming

- Cocktail





















- Dog lover, particularly of the Corgi breed





Overview

- **Parallel processing** is a computing technique when multiple streams of calculations or data processing tasks cooccur through numerous processors working concurrently from serial processors.
- Amdahl's Law: Predict theoretical speed up on performance improvement achievable through parallelization.
- Vector Processing: Performing the same operation on multiple data elements simultaneously.
- Symmetric Multiprocessing (SMP): Multiple processors sharing memory, working on a single task.
- Massively Parallel Processing (MPP): Large-scale parallel processing using thousands of processors.
- Multicore Processors: A single chip containing multiple processor cores.
- Heterogeneous Computing: Combining CPUs and GPUs for efficient parallel workloads.
- **OpenMP**: API for creating parallel programs on shared-memory architectures.



History

1960s - Early ideas and research

- Researchers start exploring the idea of parallel processing to improve computer performance. Amdahl's Law was introduced in 1967 (by Gene Amdahl)

1980s - Advancements and commercialization

- Connection Machine CM-1 is launched with a massively parallel architecture. (by Danny Hillis)

2000s - Multicore processors and GPUs

- IBM's POWER4 processor, an early commercial multicore processor, is released.

- NVIDIA's CUDA platform enables GPU parallel computing.

2020s - Continued development and new architectures

- Exploration of alternative approaches like neuromorphic and quantum computing.

1970s - First Parallel Computer

- ILLIAC IV supercomputer is completed.
- Cray-1 supercomputer introduces vector processing.

1990s - Multiprocessor systems and software

- Symmetric multiprocessing (SMP) systems become common.
- OpenMP API is introduced for parallel programming.

2010s - Heterogeneous computing and big data

- Heterogeneous computing gains traction.
- Big data and machine learning drive demand for parallel processing.

Important Contributors



- The TOP 500 project ranks 500 most powerful nondistributed computers in the world (supercomputers)

- Since June 2022, ORNL's Frontier is top performing supercomputer

Algorithms

- Basic idea on how Parallel processing works:
 - In a multiprocessor environment, run a serial process into multiple processes to speed up the process
- Multithreaded algorithms introduced in our textbook:
 - Multithreaded Matrix Multiplication
 - Multithreading Strassen's Method
 - Multithreaded Merge Sort
- Benefits on using Multithreaded (or Parallel) algorithms:
 - Save time on serial algorithm by processing them into parallel
- Possible Issues:
 - Mainly caused by communication between processors (e.g., Load Balancing Issues)
 - Race Condition Bug

Algorithms

- Key steps on how parallel processing works
 - Divide parent process into multiple child process
 - Communicate between child processes to keep track which process are running
 - Load balancing between processes
- To predict theoretical speedup, Amdahl's Law can be used
 - 1/((1-P) + P/S)
 - P is the percentage of work in parallel

$$\frac{1}{(1-p)+\frac{p}{s}}$$

 \circ S is number of workers



Algorithms (example)

- The multiprocessing module in Python:
 - **Forking**: The multiprocessing module uses the fork() system call to create new processes. When a new process is created, it is an exact copy of the parent process, including all open files and resources.
 - **Process management**: The process manager maintains a list of all active processes and their state, and provides methods for starting and stopping processes, as well as for passing data between them.
 - **Interprocess communication**: The multiprocessing module uses interprocess communication with shared memory and synchronization.
 - **Parallelism**: The module provides a Pool class that allows the user to create a pool of worker processes, each of which can execute a target function on a separate input.
 - **Load balancing**: The multiprocessing module uses load balancing techniques to distribute tasks evenly among the available worker processes.
 - Overall, the multiprocessing module in Python is designed to provide an efficient and easy-to-use framework for managing and coordinating parallel processes. By using a combination of algorithms and techniques, it allows Python programs to take advantage of modern multi-core processors and parallel computing architectures to achieve higher performance and throughput.

Algorithms (Benefits)

- Benefits with using parallel processing
 - Save time on serial algorithm by processing them into parallel
 - Solve more complex problems
 - Allows more resources to be used to solve problems

Algorithms (Issues)

- Communication
 - Parallel algorithms need extra resources to communicate between processors
 - Therefore the estimated time of using two cores is not double the speed of single core
- Load Balancing Issue
 - If input size is not balanced (not even), then the work is unbalanced
 - Some processors will do more work than others
 - We are wasting processes when we have less working processors idle
- Race Condition Bug
 - If one of processors execute the code with different amount of time than expected, it can cause unexpected behavior

Reference: ht

• This unexpected behavior can result in security issues

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	Communication							
	<u> </u>							
	Memory							
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Applications

1. Machine Learning

- a. Training Neural Networks
- High computational demand for large datasets and complex models.
- Parallel processing accelerates training by processing data concurrently.
- Data parallelism and model parallelism

1. Cryptocurrency

a. Risk calculations and cryptocurrencies in banking

- Most of today's banking processes, like credit scoring, risk modeling, are GPU-accelerated.
- One of the early adopters was JPMorgan Chase, which said in 2011 that it was switching from CPU-only processing to hybrid GPU-CPU processing. This resulted in a 40% improvement in the accuracy at its data centers in terms of risk calculations and enabled savings of 80%.

a. Bitcoin

• The crypto-mining frenzy, a 2019-2020 financial trend, also put GPUs in the spotlight. Blockchain and Bitcoin don't work without parallel computing. In a serial computing world, the "chain" part of blockchain would evaporate.

Implementations - Dataset

The dataset contains CSV files for specific Bitcoin exchanges from January 2012 to March 2021, updating OHLC (Open, High, Low, Close), BTC volume and indicated currency, and Bitcoin weighted prices per minute. The timestamp takes Unix time

length of data set: 4857377									
	Timestamp	Open	High	Low	Close	Volume_(BTC)	Volume_(Currency)	Weighted_Price	
0	1325317920	4.39	4.39	4.39	4.39	0.455581	2.0	4.39	
1	1325317980	NaN	NaN	NaN	NaN	NaN	NaN	NaN	
2	1325318040	NaN	NaN	NaN	NaN	NaN	NaN	NaN	
3	1325318100	NaN	NaN	NaN	NaN	NaN	NaN	NaN	
4	1325318160	NaN	NaN	NaN	NaN	NaN	NaN	NaN	

	Open	High	Low	Close	Volume_(BTC)	Volume_(Currency)	Weighted_Price	
Timestamp								
2011-12-31 02:50:00	4.390	4.390	4.390	4.390	0.455581	2.000000	4.390000	
2011-12-31 03:00:00	4.390	4.390	4.390	4.390	0.455581	2.000000	4.390000	
2011-12-31 03:10:00	4.390	4.390	4.390	4.390	0.455581	2.000000	4.390000	
2011-12-31 03:20:00	4.390	4.390	4.390	4.390	0.455581	2.000000	4.390000	
2011-12-31 03:30:00	4.390	4.390	4.390	4.390	0.455581	2.000000	4.390000	
2021-03-30 19:20:00	58657.741	58681.305	58648.662	58673.583	0.554792	32545.765983	58661.648079	
2021-03-30 19:30:00	58685.027	58693.261	58677.739	58682.738	0.422230	24776.341924	58685.170224	
2021-03-30 19:40:00	58633.291	58643.665	58627.750	58635.279	4.343502	254651.437773	58635.235213	
2021-03-30 19:50:00	58705.824	58722.704	58694.762	58709.824	1.979674	116201.019012	58706.090970	
2021-03-30 20:00:00	58767.750	58778.180	58755.970	58778.180	2.712831	159417.751000	58764.349363	
486392 rows × 7 columns								

 $4857377 \times 8 \rightarrow 486390 \times 7$

Implementations - Random Forest



Initialize parameters

```
param_grid = {
    'n_estimators': [200, 500, 800, 1000],
    'max_features': ['auto', 'sqrt', 'log2'],
    'max_depth' : [2,4,6,8,10],
    'criterion' :['gini', 'entropy']
}
```



GridSearchCV compare different parameters, number of CPU

%%time

CV_rfc = GridSearchCV(estimator=rfc, param_grid=param_grid, cv=10) CV_rfc.fit(X_train[:3000], y_train[:3000]) CV_rfc.best_params_

CPU times: user 53min 19s, sys: 4.73 s, total: 53min 24s Wall time: 53min 24s

{'criterion': 'entropy', 'max_depth': 4, 'max_features': 'auto', 'n_estimators': 1000}



CV_rfc.best_params_

{'criterion': 'entropy', 'max_depth': 4, 'max_features': 'auto', 'n_estimators': 1000}

%%time

CV_rfc = GridSearchCV(estimator=rfc, param_grid=param_grid, cv=10, n_jobs=2) CV_rfc.fit(X_train[:3000], y_train[:3000]) CV_rfc.best_params_

CPU times: user 9 s, sys: 396 ms, total: 9.4 s Wall time: 27min 49s

{'criterion': 'entropy', 'max_depth': 4, 'max_features': 'auto', 'n_estimators': 1000}

%%time

rfc_Best_Params.fit(X_train, y_train)

CPU times: user 8min 51s, sys: 128 ms, total: 8min 51s Wall time: 8min 51s

Implementations - Parallel

Three methods:

- Multiprocessing Pool Parallel
- Joblib Parallel
- Pathos Pool Parallel

- Import packages
- Set parameters
- Definite function

```
from multiprocessing import Pool
import time
import multiprocessing
from time import time
from joblib import Parallel, delayed
from multiprocessing import Process
from pathos.pools import ProcessPool
```

```
parameters = {'criterion': 'entropy',
    'max_depth': 4,
    'max_features': 'auto',
    'n_estimators': 1000}
```

def func(parameters):
 rfc = ensemble.RandomForestClassifier(random_state=42)
 return rfc.fit(X_train, y_train)
 #return rfc1.get_params

Implementations - Multiprocessing

Pool.map

if __name__ == "__main__":

nums = [1,2,4,8,16]
for i in nums:
 start = time()
 pool = multiprocessing.Pool(i)
 pool.map(func, parameters)
 pool.close()

print('\nPool Parallelism runs %0.3f seconds on %s CPUs.\n' % ((time() - start), i))

Pool Parallelism runs 2113.267 seconds on 1 CPUs. Pool Parallelism runs 1112.840 seconds on 2 CPUs. Pool Parallelism runs 606.951 seconds on 4 CPUs. Pool Parallelism runs 604.602 seconds on 8 CPUs. Pool Parallelism runs 609.532 seconds on 16 CPUs.



Implementations - Joblib



Implementations - Pathos ProcessPool

Pool.map

cores = [1,2,4,8,16]
for i in cores:
 start = time()
 pool = ProcessPool(i)
 pool.map(func, parameters)
 pool.clear()

print('\nPool Parallelism runs %0.3f seconds on %s CPUs.\n' % ((time() - start), i))

Pool Parallelism runs 2145.559 seconds on 1 CPUs.

Pool Parallelism runs 1128.852 seconds on 2 CPUs.

Pool Parallelism runs 624.614 seconds on 4 CPUs.

Pool Parallelism runs 648.804 seconds on 8 CPUs.

Pool Parallelism runs 621.100 seconds on 16 CPUs.



Implementations - Visualization





Open Issues

- 1. Communication
 - Challenges: communication requires overhead, processor may need to wait for other process
 - Describe Solution: use shared memory method to share a memory space to communicate
- 2. Load Balancing Issue
 - Challenges: If input size is not balanced (not even), then the work is unbalanced
 - Possible Solution: use a static/dynamic load balancing (dynamic has advantage but requires monitor the performance)
- 3. Race Condition Bug
 - □ Challenges: If one of processors execute the code with different amount of time than expected, it can cause unexpected behavior
 - Describe Solution: use synchronization mechanisms to keep processors synchronized

References

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